

# Faster Negative-Weight Shortest Paths and Directed Low-Diameter Decompositions

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# Negative-Weight Single-Source Shortest Paths

**Input:** Directed graph  $G = (V, E, w)$  with  $w : E \rightarrow \mathbb{Z}$  and source  $s \in V$

**Goal:** Compute shortest paths from  $s$  to all vertices

**Assumptions:**

- ▶ No negative-weight cycles

**Challenge:** Dijkstra's algorithm requires **non-negative** edge weights

## Our Result

$$O((m + n \log \log n) \cdot \log(nW) \cdot \log n \log \log n)$$

$W$  = maximum absolute value of a negative edge weight

Algorithm	Running Time
Bellman-Ford [1958]	$O(mn)$
Gabow-Tarjan [1989]	$O(m\sqrt{n} \log(nW))$
Bernstein-Nanongkai-Wulff-Nilsen [2022]	$O(m \log^8 n \log W)$
Bringmann-Cassis-Fischer [2023]	$O((m + n \log \log n) \log(nW) \cdot \log^2 n)$
<b>This paper</b>	$O((m + n \log \log n) \log(nW) \cdot \log n \log \log n)$

Nearly  $\log n$  factor improvement over [BCF'23]

## Idea: Remove Negative Edges

**If all edges are non-negative:** Run Dijkstra in  $O(m + n \log \log n)$

**Johnson's reweighting:** Transform edge weights using a **potential function**

Given  $\phi : V \rightarrow \mathbb{Z}$ , define:

$$w_\phi(u, v) = w(u, v) + \phi(u) - \phi(v)$$

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**Key property:** For any path  $P$  from  $s$  to  $t$ :

$$w_\phi(P) = w(P) + \phi(s) - \phi(t)$$

⇒ Shortest paths are preserved!

## Making All Edges Non-Negative

**Observation:** If  $\phi(v)$  = shortest path distance from  $s$  to  $v$ , then:

$$w_\phi(u, v) = w(u, v) + \phi(u) - \phi(v) \geq 0$$

*Why?* Triangle inequality:  $\phi(u) + w(u, v) \geq \phi(v)$

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Why? Triangle inequality:  $\phi(u) + w(u, v) \geq \phi(v)$

**The catch:** Computing  $\phi$  is the shortest path problem!

**Our approach:** Make [incremental progress](#)

- ▶ Halve the most negative weight
- ▶ Make only some edges non-negative

## Outer Problem: Halving the Most Negative Weight [BNW'22]

Let  $-W$  be the most negative edge weight in  $G$

**Define:**  $G_+ = G$  with:

- ▶ All weights increased by  $W/2$
- ▶ Source  $s$  added with 0-weight edges to all vertices

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**Algorithm:**

1. Compute  $\phi$  making  $G_+$  non-negative [Inner problem]
2. Apply  $\phi$  to  $G$  [Most negative weight halved!]
3. Repeat  $O(\log(nW))$  times until negative weights can be rounded to 0

## Inner Problem: Making $G_+$ Non-Negative [BCF'23]

**Goal:** Compute  $\phi$  such that  $(G_+)_\phi$  has all non-negative edges

**Recursive parameter:** Diameter bound  $\Delta$

### Decomposition Lemma

Delete **few** edges so that each SCC either:

- ▶ Has  $\leq 3/4$  of the vertices, or
- ▶ Has diameter  $\leq \Delta/2$

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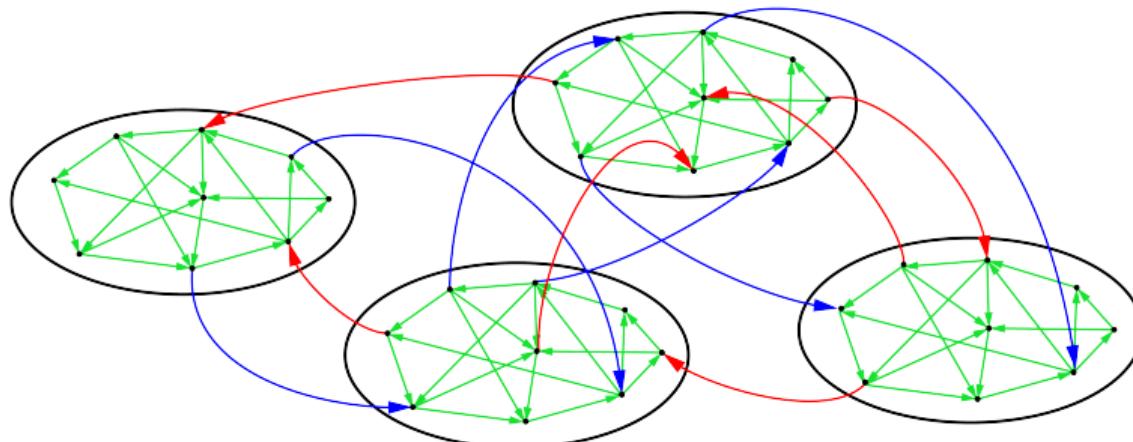
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### Algorithm:

1. Decompose
2. Recurse on SCCs to fix edges **within SCCs**
3. Fix **DAG** edges
4. Fix **cut** edges via Bellman-Ford/Dijkstra

[Linear time]

## Inner Problem: Decomposition Structure



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## Bellman-Ford/Dijkstra Hybrid [BCF'23]

**After DAG edges are non-negative:** Only **cut** edges can be negative

**BF/Dijkstra hybrid:**

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**Running time** depends on # cut edges on shortest paths

**Loss factor**  $\ell(n)$ : Each edge cut with probability  $\leq w(e) \cdot \ell(n)/\Delta$

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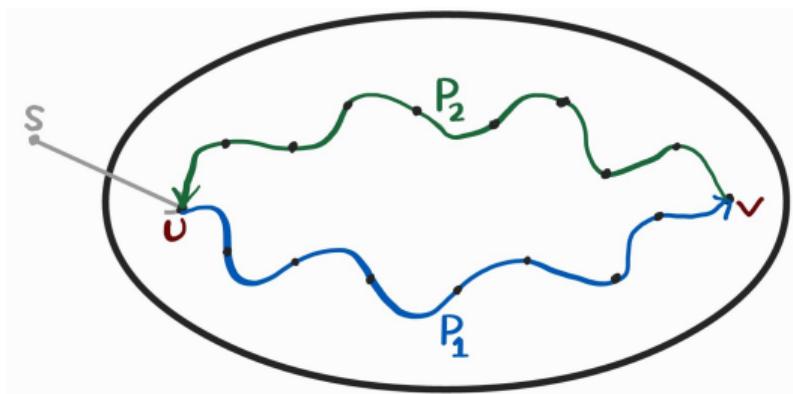
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**Key observation:** In  $G_+$ , all shortest paths have  $w_{\geq 0}(P) \leq \Delta$       (see next slide)

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## Key Observation: Bounding Positive Weight

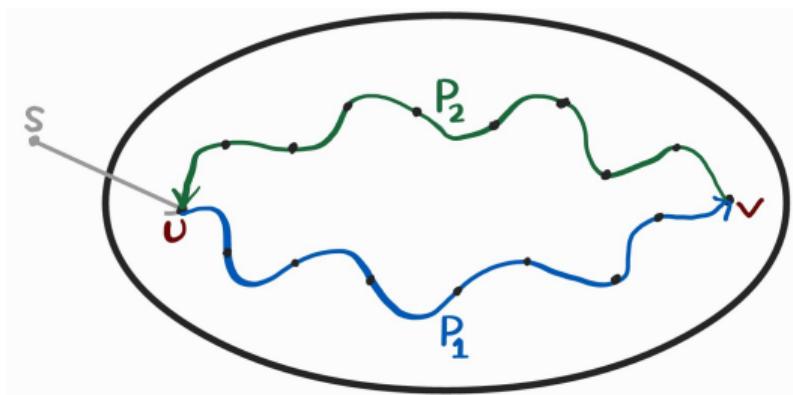
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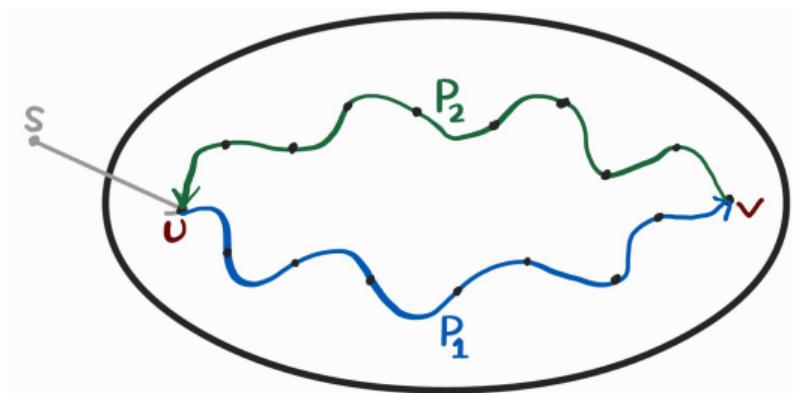


- ▶ Write  $P = s \rightarrow u \xrightarrow{P_1} v$
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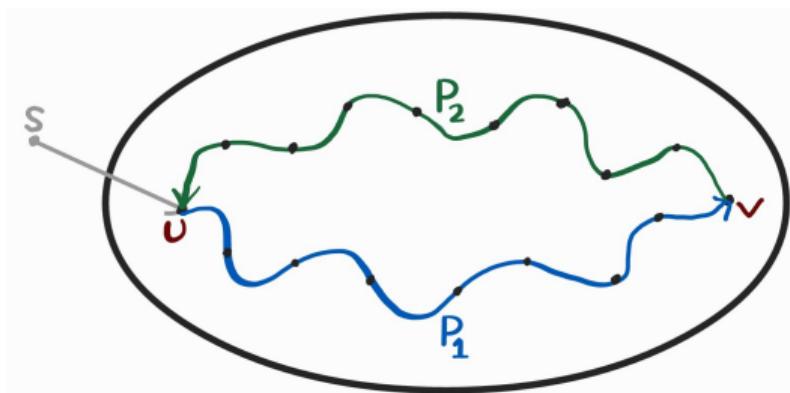
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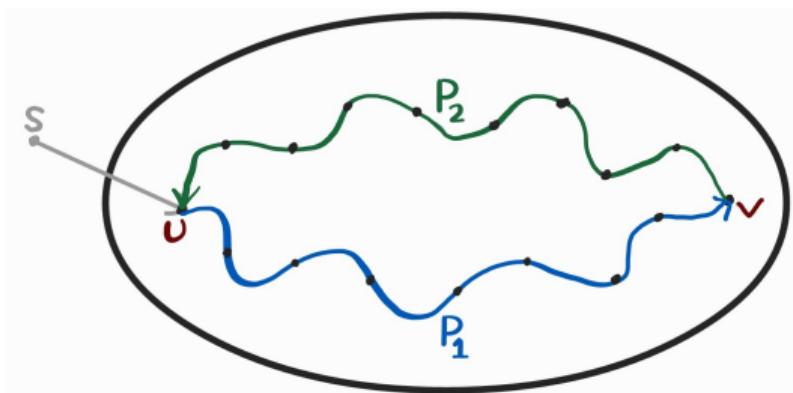
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$P_1 + P_2$  is a negative cycle in  $G \Rightarrow \Leftarrow$

## [BCF'23] Running Time

**Two sources of  $O(\log^2 n)$  overhead:**

[[BCF'23] has  $\ell(n) = O(\log n)$ ]

- ▶ **Decomposition:**  $O(\log n)$  per level  $\times$   $O(\log n)$  levels
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**To improve:** Must reduce **each** to  $O(\log n \log \log n)$

# Low-Diameter Decomposition (LDD)

## Definition

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## Our LDD achieves:

- ▶ Runtime  $O((m + n \log \log n) \cdot \log n \log \log n)$
- ▶ Loss  $\ell(n) = O(\log n \log \log n)$

# Our New LDD

## Two key improvements:

- ▶ CKR instead of geometric ball-growing
  - ▶ Process balls in random order [Calinescu-Karloff-Rabani]
- ▶ Preprocessing: heavy vertex elimination
  - ▶ Ensure all balls contain  $\leq 75\%$  of edges

## Results

### Theorem

*Directed LDD with loss  $O(\log n \log \log n)$  in expected time*

$$O((m + n \log \log n) \log n \log \log n)$$

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## Theorem

*Negative-weight SSSP in time*

$$O((m + n \log \log n) \cdot \log(nW) \cdot \log n \log \log n)$$

**Bonus:** Direct negative cycle finding (no noisy binary search [BCF'23])

## Summary

**Main contribution:** Faster directed LDD

- ▶ CKR ball-growing with random ordering
- ▶ Heavy vertex elimination preprocessing
- ▶ Loss  $O(\log n \log \log n)$ , matching Bringmann-Fischer-Haeupler-Latypov [2025]
- ▶  $\mathcal{O}(\log^3 n)$  faster than [BFHL'25]

**Application:** Nearly  $\log n$  factor speedup for negative-weight SSSP

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**Open questions:**

- ▶ **Directed LDD:**  $O(\log n)$  loss? (matching undirected)
- ▶ **Negative-weight SSSP:** Near-linear time for non-integer weights?

Thank you!